

Are We There Yet?

Summer Term 1
Reception



This term we will be thinking about different forms of transport and journeys we have been on. We will read story books about going on a journey, such as 'We're Going on a Bear Hunt' and 'The Train Ride'. We will make maps and consider the geographical features of our local area. We will also think about keeping safe when crossing the road.

TOPIC INFORMATION

- ◆ Play games to develop awareness of space in PE and in outside area
- ◆ Explore ways of travelling under, over and through with a focus on linking movements
- ◆ Games
 - hit ball along ground
 - bounce ball with bat to others
 - hit ball into air upwards
 - let ball bounce then hit forward
 - dribble ball along with feet
 - send ball to others along ground
 - kick ball at a target

- ◆ Connect a river for floating boats using guttering
- ◆ Make boats that float
- ◆ Build wheeled vehicles eg cars, trains etc from construction kits
- ◆ Construct models of different vehicles using recycled materials eg boats, aeroplanes

PHYSICAL DEVELOPMENT

- ◆ Use ordinal number
- ◆ Collect information in a survey about how we get to school and count responses
- ◆ Sort different types of transport
- ◆ Solve simple practical problems
- ◆ Use hour times for simple bus timetables
- ◆ Buy tickets with money
- ◆ Make books about journeys using positional language
- ◆ Use positional language when playing with small world play mats
- ◆ Make labels for outside route and direct others around it using positional language
- ◆ Describe journey to school using positional language

MATHEMATICS

Texts: 'The Train Ride' and 'We're Going on a Bear Hunt'
Non-fiction 'Journeys' books

- ◆ Develop role play area 'Going on a journey'
- ◆ Talk about a personal journey using road, rail, air or water transport
- ◆ Listen to stories on listening centre
- ◆ Retell stories with story props/small world toys/puppets
- ◆ Compose postcards and letters
- ◆ Make lists for packing suitcase to go on a journey
- ◆ Write labels for town map
- ◆ Make signs and write directions for a journey in outside area
- ◆ Retell stories using puppets and masks.
- ◆ Write own stories about a journey
- ◆ Make road safety posters
- ◆ Form letters in name correctly using pens, paints, sand, by labelling models

COMMUNICATION,
LANGUAGE AND LITERACY

- ◆ Make a small world play mat of street scene for vehicles
- ◆ Name geographical features in "The Train Ride" story
- ◆ Make a map of 'We're Going on a Bear Hunt'
- ◆ Compare photos of journeys
- ◆ Talk about likes and dislikes of the local area
- ◆ Discuss ways of improving the local area
- ◆ Take a bike apart using screwdrivers and spanners etc.
- ◆ Investigate objects that float and sink in water tray
- ◆ Sort transport types into sets e.g. wheeled/not wheeled
- ◆ Listen to stories on the classroom listening centre
- ◆ Draw a train or boat on colour magic
- ◆ Compose and write sentences using 'Clicker 5'.

UNDERSTANDING THE WORLD

- ◆ Learn about journeys through stories and books etc.
- ◆ Look at photographs of places that children have made journeys to
- ◆ Role play real and imaginary journeys
- ◆ Discuss safety on journeys eg road (Footsteps) and water safety
- ◆ Make posters to show display rules about road safety
- ◆ Empathise with characters from different stories.
- ◆ Dress up in uniforms to be different characters in role play journeys
- ◆ Retell stories about journeys using puppets and small world toys

PERSONAL, SOCIAL AND
EMOTIONAL DEVELOPMENT/
SMSC

- ◆ Make a small world play mat of a town
- ◆ Paint pictures of different forms of transport
- ◆ Make vehicles using recycled materials
- ◆ Design posters for road safety
- ◆ Make up imaginative stories about going on journeys
- ◆ Create dances to represent different types of transport
- ◆ Sing songs relating to transport e.g. "Train is-a coming", "The wheels on the bus"
- ◆ Add sound effects to "The Train Ride"
- ◆ Explore dynamics of loud/quiet, fast/slow and high/low when creating music to accompany transport movements
- ◆ Explore instruments to create sounds to represent transport e.g. whistling trains
- ◆ Use repeated patterns to create train music

EXPRESSIVE ARTS AND
DESIGN